

吴夷希 LUNA YIXI WU

Portfolio:

<https://www.lunawoolf.com>

Email:

yw3264@nyu.edu

Phone Number:

646-238-8288

Skills:

- Unity & Unreal 4
- Graphic Design
- C# / C++ / Java
- GLSL
- Source control
- Documentation
- 3D Modeling
- Texturing & Rigging
- Adobe PS/AI/PR/AE
- Teamwork Skillset

Hobbies:

- Guitar
- Theater
- Painting
- Marathon

Motivated **Game Designer** with education in interactive game design and software development.

Creative storyteller, and **Graphic Designer**.

Fast learner with the ability to apply complex technical concepts.

Enjoy working in a creative collaborative team structure.



EXPERIENCE

Brette And The UnRead

Apr 2022

Senior Solo Game Dev Project

- Nominated as Best Narrative and Best Experimental Game for Game Fest 2022.

Hero Entertainment Co

Nov 2020 - Apr 2021

Game Tech Designer Intern

- Worked with the Lead Game Designer for *Our Planet Mobile* over two test rounds.
- Collaborated with programmers and artists to implement customizable weapon system.
- Designed and implemented behavior trees for monsters and boss. Rapid tested monsters and boss design.

GreenSong

2021

Tech Artist

- Featured at IndieCade 2021 NYU virtual booth.

Ourpalm Co

Dec 2019 - Feb 2020

QA Intern

- QA Testing for mobile game *ZhenHun*.
- Gathered feedbacks from the player community.
- Managed the online player community.

EDUCATION

New York University Honor Graduate

Game Design & Computer Science Double Major

Minor in Dramatic Literature

Sep 2018 - May 2022

- GPA: 3.83 / 4.0
- Game Design Major GPA : 3.93 / 4.0
- Named to the Tisch School of the Arts Dean's List for Academic year 2018 - 2019 & 2020 - 2021.

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